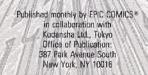
36

EPIC COMICS* \$6.95 · \$9.75 CAN · VOL 1, NO 36



KATSUHIRO OTOMO



AKIRA!" Vol 1, No. 36 Copyright @ 1995 MASH-ROOM Co., Ltd. All rights reserved.

First published in Japan in 1985 by Kodansha Ltd., Tokyo. No part of this book may be printed or reproduced in any manner whatsoever, whether mechanical or electronic, without the written permission of the author and publisher. The stories, characters and incidents in this publication are entirely fictional. All characters appearing in this book and their distinctive likenesses are trademarks of Kodansha Ltd., Tokyo. Distributed in Japan by Kodansha Ltd., Tokyo

English language translation is Copyright © 1995 MASH-ROOM Co., Ltd., and Kodansha Ltd., Tokyo. All rights reserved.

EPIC COMICS is a registered trademark of Epic Comics.



MIYAKO'S LAST STAND

WHAT HAS
GONE
BEFORE

2030. The world hovers on the brink of World War IV. Kaneda, onetime leader of a delinquent gang, is caught up in the aftermath of a power struggle between a Japanese military research organization — led by a man known only as the Colonel — and a resistance group whose members included Kay, Ryu, and a formidable woman named Chivoko.

The **Colonel** once controlled

a number of asychic children. each identified by a number marked on the hand. Among them were Kivoko and Masaru -- Numbers 25 and 27. The blind Lady Miyako -Number 19 - now heads a great religious cult. Number 41 is Tetsuo, who lost his left arm. to a laser blast from the Colonel's SOL military satellite, and has used evbernetics and telekinesis to fabricate a prosthetic replacement. Tetsuo was Kaneda's dearest friend until he used his burgeoning powers to slaughter other members of their gang, Now, Kaneda is out for revenue

Most powerful of all the children is Number 28 -Akira - a docile and eniomatic boy who was placed in cryogenic sleep almost forty years ago, after he started the Third World War with a mental blast. He was recently reawakened by Tetsuo, and again he devastated the reconstructed city of Neo-Tokyo. Now Japan exists in a state of emergency. The forces of the army and the resistance are scattered, and the military's formidable caretaker robots patrol the streets.

In the western part of Neo-Tokyo, the Great Tokyo Empire is formed — a monarchy with Akira on the throne and Tetsuo as his prime minis-









Kaneda

Masaru

Kai

Lady Miyako



ter. Together the pair use their powers, organizing their subjects into fighting units to defend their land. Their head-quarters is Neo-Tokyo's Olympic Stadium. To the east, **Lady Miyako** welcomes refugees to her shrine. In this, she is aided by **Kiyoko, Masaru**, and a number of loyal, psychic monks.

The **Empire** is infiltrated by teams of spies and commando units from the outside world, equipped with biochemical armaments which take a tremendous toll on Tetsuo's forces.

A fleet of foriegn ships waits in Tokyo Bay, poised for action. Aboard an American naval vessel, an international conclave of scientists and one Tibetan monk study the **Akira** phenomenom — which they've codenamed Juvenile A, One of the scientists — **Stanley Simmons** goes ashore to implement a secret plan. The

research team is certain that using military force against **Akira** and **Tetsuo** can only lead to disaster.

Meanwhile, **Kay** joins Miyako's forces in battle against **Tetsuo. Kay** is a powerful medium, through whom the others can project their powers and strike as one.



Kaneda teams up with Kai and Joker — a rival from his gang days. Using salvaged weapons the trio lead a force of



Stanley Simmons







Tetsuo Stani

Akira

Joker



refugees and street rats to help Kay in her battle with **Tetsuo**. As they fight, **Akira** looks placidly on.

Then, the international fleet in the harbor sends fighter planes to rain death upon **Neo-Tokyo**, causing chaos among all the combatants. Enraged, **Tetsuo** teleports himself to space, seizing control of an orbiting laser cannon. He fires the weapon at the fleet, and then brings it crashing down upon the flagship, killing the commanders and forcing mass evacuation of military personnel and the few scientists who survive.

Griefstricken over the death of his gentle girlfriend, **Kaori**, **Tetsuo** carries her body to the underground chamber where **Akira** once slept. Drawn by the similarity of their powers, **Akira** follows **Tetsuo**. Along the way, he is joined by **Kaneda**. **Joker**.

Chiyoko and **Ryu**. They plan to fight in the bowels of the earth, where many of their comrades died.

Tetsuo's powers have grown erratic. His body frequently bloats and expands, engulfing those who venture too close For a moment, it seems that contact with Kaneda has restored Tetsuo's humanity. Then, his power comes surging back, and Kaneda is drawn into his monstrous form, apparently consumed. As the battle rages. Akira becomes more alert. Terrified of what might occur if Akira fully awakes. Rvu panics. He draws a oun and shoots Akira, setting the boy's power free.

Seeking a new power source for himself, **Tetsuo** flies to Lady Miyako's shrine, with **Kay** in hot pursuit. **Lady Miyako** instructs **Kiyoko** and **Masaru** to look after **Akira**,









Kiyoko

Kaori

Seer

Ryu



and the pair teleport away to help their friend. Lady Miyako, her followers, and Kay prepare to make a final stand against Tetsuo.

Kiyako and Masaru meet Akira on the psychic plane, and are joined by the spirits of all the gifted children who have died before, hoping to use Akira's power once more.

Telling **Kay** that the resolution depends on her, **Lady Miyako** heroically draws Tetsuo's attention to herself and is killed. As she dies, she, too, is drawn to the spirit plane, where the souls of friends who have gone before await. **Kay** is guided in battle by her late mentor's commands, and is able to break through to **Tetsuo**. His concentration interrupted, he is vulnerable, and is himself consumed by force from Akira's mind.

Trapped within Tetsuo's

soul, **Kaneda** experiences a fractured, kaleidoscopic journey through his late friend's life and hardships, sharing with **Tetsuo** both the good memories and the bad.

Kaneda is contacted by Lady Miyako's spirit, and is stunned by what she is told. Although Tetsuo and Akira were created in laboratories, they, and all the catastrophe they bring, are a vital part of mankind's future evolution.









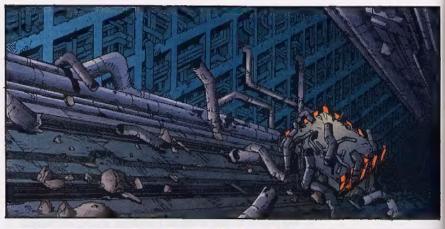


Chiyoko

The Colonel

Kay

Lt. Yamada













































































































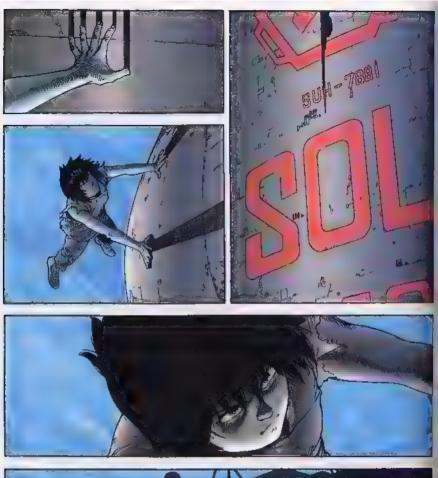




































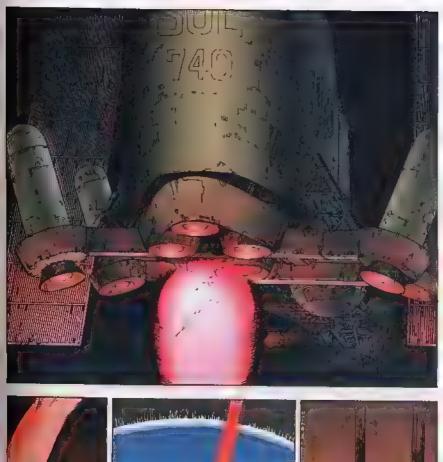








































































































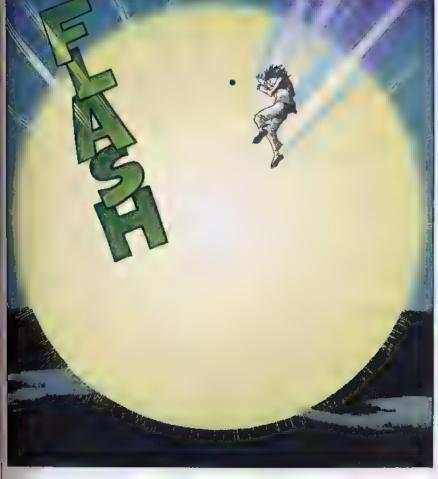










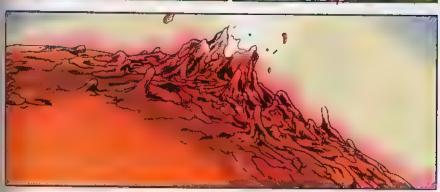


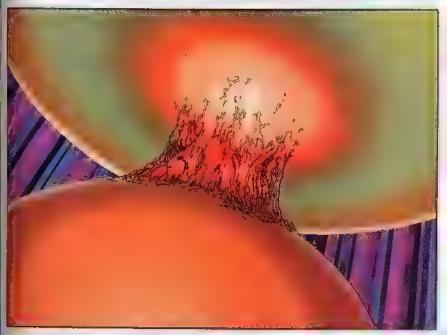












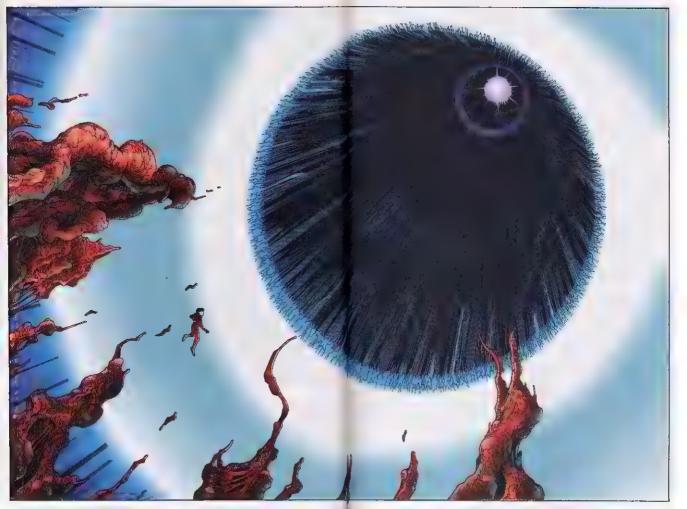




































BS NG RELEASED



















Coming next month: AKIRA TRIBUTE ISSUE.



Featuring art and stories by creators from the West including Moebius, John Romita, Jo Duffy, Mark Texiera, Larry Hama, Bret Blevins, Warren Ellis, Terry Shoemaker, Kent Williams, John Van Fleet, George Pratt, Alex Toth, Michael Allred, Joe Madureira, Mark Chiarello and Mitch O'Connell.

KATSUHIRO OTOMO

writer/illustrator

SATOSHI TAKABATAKE

chief assistant to Mr. Otomo

SATOSHI KON

additional artwork

HIROSHI HIRATA

designer . AKIRA calligraphy

AKIRA SAITO

designer - Kodansha edition

Kodansha, Ltd YOKO UMEZAWA

translation

KOICHI YURI

HISATAKA NISHITANI

editor . Kodansha edition

YUKA ANDO SAM YOSHIBA

editorial coordinators - Tokyo

NORIYUKI DKAZAKI

managing editor . New York

Epic Comics

JO DUFFY

english script

STEVE OLIFF

with the

CLYOPTICS COMPUTER CREW

colorists

MICHAEL HIGGINS with LAURA BRADY

letterers

KEVIN SOMERS POLLY WATSON

assistant editors

MARIE JAVINS

editor

CARL POTTS

editor in chief

he end is near, for the signs have come to pass; look, and you may see them, too. In a place dancing with stars, a young girl known as Kay commands a machine that spits down fire born in the sun. A triad of children hovers over the city of Neo-Tokyo, weaving strategies of extraordinary forces. The streets below rumble as mental energies collide with the physical, remaking a world. Cut off from her flock, a leader named Lady Miyako screams of salvation and sacrifice. And inside what was once a boy called Tetsuo, things sinister and spiritual battle for control of a human soul.

KATSUHIRO OTOMO'S



